# Pre Show Checklist

# 4:00 PM [Noon]

# Stage Crew:

- Set up for top of show:
  - O Put walls in place for swamp opening
  - Put Farquaad tower in place for Duloc
  - O Put Farquaad walls in place for Duloc
  - o Place "Beware Ogre" sign and base
  - O Place Direction signs
  - o Place buckets
  - o Place skunk
  - o Place stepladder
  - O Tape yellow fabric to ottoman
- Make sure backstage is in order

## Light Crew:

- Double check all props on prop table
- Sweep stage
- Sweep house

# Sound Crew:

• Begin mic'ing actors

# 6:00 PM [1:00 PM]

# Light Crew:

- Check lights
  - Turn on light board
  - o Turn on dimmers
  - o Plug in color scrollers
  - o Turn on black light dimmer
  - o Test cues
- Check projections
  - Turn on projector
  - o Boot up projections
  - Test projections

# Sound Crew:

- Check Sound
  - o Mic checks
  - o Test sound effects

# 6:20 PM [1:20 PM]

### Stage Crew:

- Turn on backstage lights
- Turn on SL wing light
- Turn on SR wing light
- Turn off hall/greenroom/lobby lights
- Double check cyc is in place

# Light Crew:

- Warm up spots
- Turn on House lights
- Turn off Fluorescents
- Load first light cue
- Load first projection

### Sound Crew:

- Finish sound checks
- Start pre-show music

# 6:30 PM [1:30 PM]

# HOUSE OPENS

### 6:50 PM [1:50 PM]

# Stage Crew:

- Places
- Plug in fog machine

### Light crew

• Places

#### Sound Crew

- Turn on Mics
- Places

# 7:00 PM [2:00 PM]

### START SHOW